



# Akarsh Seggemu

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**Date of birth:** 23.08.1991 | **Nationality:** Indian | **Gender:** Male | (+49) 15752417519 |

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Gotzkowskystrasse 26, Hinter Haus, Etage 4, 10555, Berlin, Germany

## ● WORK EXPERIENCE

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01.01.2021 – CURRENT – Berlin, Germany

**SOFTWARE ENGINEER** – FYBER GMBH

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- Collaborated closely with different units i.e. sales, marketing and research & development to understand their vision of a promising solution for the end-users and breaking it down into a backlog of user stories and implemented them.
- Participated in code reviews and written automated tests.
- Applied agile development process in the delivery of a minimal viable product (MVP) i.e. internal mobile client apps.
- Worked in the Mobile Software Development Kit (SDK) teams both Android and iOS in fixing bugs.
- Written code that aligns with company engineering standards and clean code principles.

Information and communication | <https://www.fyber.com>

01.11.2018 – 31.12.2020 – Berlin, Germany

**JUNIOR SOFTWARE ENGINEER** – FYBER GMBH

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- Applied agile development process in the delivery of a minimal viable product (MVP) i.e. internal mobile client apps.
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- Written code that aligns with company engineering standards and clean code principles.

Information and communication | <https://www.fyber.com>

01.04.2017 – 31.10.2018 – Berlin, Germany

**JUNIOR SOLUTION ENGINEER** – FYBER GMBH

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- Guided and supported app and game developers in their integration with Fyber products i.e. Fyber native SDKs, plugins and APIs.
- Received and resolved escalations from the app and game developers as well as account management relating to SDK and API integration, reporting discrepancies, use of the dashboard etc.
- Used a variety of tools such as log analysis, SQL queries, Fyber in-house tools and worked closely with different teams (i.e. engineering, product and business intelligence) to get to the bottom of an issue.
- Actively managed ongoing escalations and communicated with clients (external, mainly phone but onsite from time to time as well) and account management teams in the process of resolution.
- Continuously helped to improve the operational workflow within the solution engineering organization by improving documentation as well as ticketing and prioritization processes.
- Provided coaching and guidance in the analysis and resolution of issues.
- Helped in setting up systems to monitor the health of integrations and products in use by clients and escalate irregularities.

Information and communication | <https://www.fyber.com>

## ● EDUCATION AND TRAINING

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10.2016 – 12.2017 – Straße des 17. Juni 135, Berlin, Germany  
**MASTER OF SCIENCE (M.SC.) COMPUTER SCIENCE** – Technische Universität Berlin

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2,2 | Review on Continuous Integration in Mobile Development | <https://www.tu.berlin>

04.2015 – 09.2015 – Badensche Str. 52, Berlin, Germany  
**BASICS IN PROJECT MANAGEMENT** – Hochschule für Wirtschaft und Recht Berlin

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1,7 | <https://www.hwr-berlin.de>

08.2008 – 04.2012 – Ashok Nagar, Kukatpally Housing Board Colony, Kukatpally, Hyderabad, India  
**BACHELOR OF TECHNOLOGY (B.TECH.) COMPUTER SCIENCE & ENGINEERING** – Jawaharlal Nehru Technological University Hyderabad

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2,7 | Cloud as Universal Educational portal | <https://jntuh.ac.in>

## ● LANGUAGE SKILLS

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**Mother tongue(s):** ENGLISH | TELUGU

**Other language(s):**

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
<b>GERMAN</b>	C1	C1	C1	C1	C1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

## ● DIGITAL SKILLS

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### Programming and scripting languages

Native iOS Development (Swift) | Web Development: HTML 5, CSS, JavaScript | Basic knowledge of programming (Ruby) | SQL | Java | Objective-C

### Versionsverwaltungssysteme

Versioning Git Github

### Software / Application

CocoaPods | ms-office (Word, Excel, Power Point, Outlook) | Google Docs | Collaboration (Teams, Slack, Zoom, Webex, Miro u.a.) | Atlassian products (Jira, Confluence, Source Tree, BitBucket)

### Operating system

Knowledge of macOS and Windows environments

### Softwareentwicklungsprozesse

Agile (Scrum, Kanban) | Technical documentation